

CHI Progression of Art Skills and Knowledge

Threshold Concepts	Reception	Year 1	Year 2
Exploring and developing ideas	<p>Explore and play with a wide range of media and materials.</p> <p>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p>Have regular opportunities to invent, design and create their own work.</p> <p>To see the work of professional practitioners across the arts to inspire their own work.</p>	<p>Explore, play with and use safely a wide range of media, materials and tools to experiment with colour, pattern, texture, line, shape, form and space</p> <p>Ask and answer questions about the starting points for their work</p> <p>Develop their ideas – try things out, change their minds</p> <p>Record and explore ideas from first hand observations</p> <p>Explore the work of artists, illustrators, craftspeople and designers from different times and cultures</p>	
Evaluating and developing work	<p>Use what they have learnt about media and materials to develop and evaluate their own work.</p> <p>Encourage verbal evaluation of their own work.</p>	<p>Review what they and others have done and say what they think and feel about it</p> <p>Identify what they might change in their current work or develop in future work.</p> <p>Encourage/facilitate verbal and written appraisal and evaluation of their own work.</p>	

Drawing



Explore mark making using different media on a variety of surfaces

Understand that they can use lines to enclose a space, and then begin to use these shapes to represent objects. eg. faces

Begin to draw with control

Explore pattern and texture

Use drawing to convey emotion

Observational drawing - whole school for progression

Aut - international dolls

Spring - bicycle

Summer - shoe

Explore and experiment with a variety of media on a variety of surfaces

Control types of marks made with a range of media

Make marks from observations

Observe and draw shapes. Draw shapes between objects. Invent new shapes.

Investigate drawing technique - contour lines, hard/soft pressure, scribble, block colour

Investigate texture and pattern

Use drawing to convey emotion. Listen to different styles of music as a starting point for drawing.

Observational drawing - whole school for progression

Aut - international dolls

Spring - bicycle

Summer - shoe

Explore and experiment with a variety of media on a variety of surfaces

Develop techniques – hard, soft & uneven pressure, straight and curved contour lines

Investigate shading– light and shadow. Introduce shading techniques - hatching, cross hatching, scribbling, block colour, patterns and shapes

Observe and draw organic and geometric shapes

Investigate texture and pattern

Use drawing to convey emotion. Listen to different styles of music as a starting point for drawing.

Observational drawing - whole school for progression

Aut - international dolls

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Painting



Use simple tools and techniques competently and appropriately

Explore mark making with paint using a variety of tools and techniques.

Explore ready mixed, watercolour, wax resist etc.

Use a variety of tools and techniques including different brush sizes and types

Mix and match colours

Work on different scales

Experiment with tools and techniques e.g. layering, mixing media

Texture

Use a variety of tools and techniques including different brush sizes and types

Mix and match colours

Work on different scales

Experiment with tools and techniques e.g. layering, mixing media

Name different types of paint and their properties

Texture

Colour



Name the primary and secondary colours and explore colour mixing in an informal way.

Use a variety of media to bring colour to their creations.

Explore a colour wheel.

Continue to explore colour and develop colour mixing knowledge.
Mix secondary colours.
Lighten and darken colours.

Discover hot and cold colours.

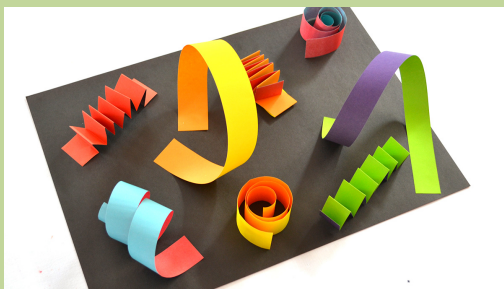
Explore and create a colour wheel.

Mix primary and secondary colours.
Explore tints, shades and tones.

Explore hot and cold colours.

Consider complementary and harmonious colours.

3D



Use various construction materials

Begin to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces

Join construction pieces together to build and balance

Realise tools can be used for a purpose

Use and select simple tools and techniques competently and appropriately to shape, assemble and join materials they are using

Manipulate materials to achieve an effect

Understand that different media can be combined to create new effects

Develop the use of simple tools and techniques to shape, assemble and join materials they are using

Manipulate materials to achieve a planned effect

Understand that different media can be combined to create new effects

Manipulate malleable materials in a variety of ways including rolling and kneading

Explore sculpture with a range of malleable media

Manipulate malleable materials for a purpose, eg. pot, tile

Develop the use of simple tools and techniques to shape, assemble and join materials they are using

Manipulate materials to achieve a planned effect

Understand that different media can be combined to create new effects

Manipulate malleable materials in a variety of ways including rolling and kneading, twisting

Explore sculpture with a range of malleable media

Manipulate malleable materials for a purpose, eg. pot, tile

Adapt work where necessary

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Collage, Texture & Textiles



Develop an interest in and ability to describe the texture of things

Understand that different media can be combined to create new effects.

Develop cutting and sticking skills.

Experience different textiles, fabrics, wool, yarns to explore different textures

Create images from a variety of media e.g. photocopies, material, fabric, crepe paper, magazines, textured papers etc

Arrange and glue materials to different backgrounds

Sort and group materials for different purposes e.g. colour, texture

Fold, crumple, cut, tear and overlap papers

Work on different scales

Collect, sort, name match colours appropriate for an image

Design and create images using a variety of media e.g. photocopies, material, fabric, crepe paper, magazines, textured papers etc

Arrange and glue materials to different backgrounds to create more sophisticated artworks

Sort and group materials for different purposes e.g. colour, texture

Fold, crumple, cut, tear and overlap papers


Work on different scales

Collect, sort, name match colours appropriate for an image

Cut and shape fabric using scissors/snips

Apply shapes with glue or by stitching

Apply decoration using beads, buttons, feathers etc

			Create fabrics by weaving materials i.e. grass through twigs, carrier bags on a bike wheel
Printing 	Print with a range of materials Experiment to create different textures using a variety of media eg. printing, rubbing	Build repeating patterns and recognise pattern in the environment Make rubbings to collect textures and patterns	Build repeating patterns and recognise pattern in the environment Make rubbings to collect textures and patterns Make printing tiles/blocks to create images
Digital Media	Use a simple graphics package to create images and effects	Explore ideas using digital sources Use a simple graphics package to create images and effects Create lines by changing the size of brushes in response to ideas Shapes using eraser, shape and fill tools Use basic selection and cropping tools	Explore ideas using digital sources Use a simple graphics package to create images and effects Create lines by changing the size of brushes in response to ideas Shapes using eraser, shape and fill tools Use basic selection and cropping tools